

GRADE 4 BATTLE PLAN

Promotable skillsets for a Warrior moving from Grade 4 to Grade 5



ENGLISH LANGUAGE ARTS



Communication was created by God. We use verbal and written communication to fulfill our calling that God has given us.

READING

- Describe basic elements such as main idea of literature using text evidence.
- Compare elements of the stories from different cultures.
- Understand synonyms and antonyms.
- Comprehend and analyze a range of different grade level genres.
- Build understanding of relationship between words such as synonyms and antonyms.
- Use grade level phonics to decode words.
- Read grade level texts to support comprehension.
- Define words and their multiple meanings.
- Understand figurative language, word relationships, and nuances in word meanings.
- Use charts, graphs, and diagrams, to understand information from the text.
- Determine the main idea and use text evidence to support their claims.

WRITING

- Write summaries and opinions with facts, details, and examples.
- Independently conduct research projects using information from books and the internet.
- Paraphrase and respond to information by comparing and contrasting.
- Demonstrate command of capitalization, punctuation, spelling, and grammar usage.
- Write multi paragraph persuasive, narrative, informative essays with correct grammar and complex sentences.

SPEAKING AND LISTENING

- Engage in discussions by actively listening, posing questions, and clearly expressing ideas.
- Publish and orally present information on a topic in an organized and engaging way.

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MATH

God is an orderly God, and we see that demonstrated as we work on mathematical concepts and skills. Math reminds us of one right answer that points to God's absolute truth.

- Use addition, subtraction, multiplication, and division of whole numbers to solve one step, multi-step, and word problems.
- Demonstrate mastery of multiplication and division facts within 144 (facts families through 12).
- Demonstrate knowledge of factors and multiples.
- Generate and analyze patterns.
- Demonstrate understanding of place value to 1,000,000.
- Order fractions with denominators of 2, 3, 4, 5, 6, 8, 10, 12, and 100.
- Generate equivalent fractions with denominators of 2, 3, 4, 5, 6, 8, 10, 12, and 100.
- Build fractions from unit fractions.
- Compare and write decimal equivalents for fractions with denominators 2, 3, 4, 5, 6, 8, 10, 12, and 100.
- Solve problems involving measurement (linear and area) and conversion of measurements from a larger unit to a smaller unit (inches, feet, and yards, and centimeters and meters, and milliliters and liters).
- Represent and interpret data using a variety of tables and charts.
- Construct and measure angles.
- Construct and identify lines and angles and classify shapes by properties of their lines and angles.
- Show his/her thinking through use of manipulatives, drawing models, or explaining in writing or verbally.

SOCIAL STUDIES



God is the creator of time and transcends all time and is in our past, present, and future. God's Word speaks to every area of social studies: History, Geography, Government, and Economics.

- Explain what happened in the past using primary and secondary sources.
- Analyze how different people and events shaped Ohio and the United States over time.
- Use maps and other tools to show where places are and how people interact with their environment.
- Explain how people live, work, and move around in different parts of Ohio and the world.
- Explain what it means to be a good citizen and how to participate in his/her community.
- Identify the different parts of government and analyze how they work together to make laws and keep us safe.
- Explain how people buy and sell things and how businesses and money work.
- Demonstrate basic money skills like saving, spending, and making smart financial choices.
- Explain how Ohio is connected to other places around the world through trade and culture.
- Demonstrate asking questions, finding information, and sharing what you learn with others.

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SCIENCE

God is the creator of all things. The design that we see in nature is from God's purposeful and intelligent nature.

- Identify the different landforms and characteristics of the Earth's surface.
- Understand how the Earth changes due to weathering.
- Understand how the surface of the earth changes due to erosion and deposition.
- Explore how the amount of matter can be conserved when objects break, dissolve, or change state.
- Explore how energy can be transferred from one location to another.
- Understand and explore that the changes in an organisms' environment can sometimes be beneficial or harmful to survival.
- Analyze how fossils can compare to living organisms today and how God has created each organism uniquely.



BIBLE

God's word affects every aspect of what we learn.

- Know the plan for salvation and that it is through Jesus Christ alone.
- Understand salvation is a gift, not a reward.
- Demonstrate servant leadership by actively embodying the hands and feet of Christ through dedicated service to others.
- Accurately recite the names of all 66 books of the Bible in order, demonstrating an understanding of the structure and organization of Scripture.
- Comprehend the central theme of the Bible, recognizing how the Old and New Testaments reveal God's plan for the redemption of humanity through Jesus Christ.
- Understand the significance of Jesus' sacrifice on the cross as the means for salvation and understand that faith in Him is the only way to eternal life with God.
- Engage with various Bible stories to gain insight into God's character, His relationship with humanity, and the lessons He imparts for living a faithful life.
- Memorize key Bible verses and explain their meaning in context, reflecting on how they relate to personal faith and life application.

ART REFLECTS THE
Character of God
**SHOWCASING HIS CREATIVITY,
BEAUTY, AND LOVE.**



GRADE 3

- Demonstrate skill and expression in the use of art techniques and processes in the various medias such as printmaking, watercolors, collage, fiber arts, chalk pastel, graphite, and painting.
- Self-evaluate his/her own artwork and identify areas that need improvement such as balance, accuracy, and contrast of dark and light.
- Demonstrate attention to elements and principles of art when creating.
- Sketch as a part of the drawing process.
- Use varied pressure on various media tools.
- Understand and use various techniques of shading, blending, hatching, cross hatching and stippling.
- Use color mindfully and understand warm vs. cool and complimentary color schemes.

GRADE 4

- Use different techniques in various media to create art such as oil pastels, chalk pastels, watercolors, acrylic paint, graphite, and printmaking.
- Self-evaluate his/her work for accuracy against source photos and still life elements.
- Sketch as part of the drawing process.
- Understand contrast and how it creates depth visually.
- Demonstrate spatial concepts such as near vs. far and in composition.
- Use varied pressure on various media tools.

ELEMENTARY LIBRARY BATTLE PLAN



The elementary library is a place where students explore, learn, and grow through books, fostering a love of reading while deepening their understanding of God's world and His teachings.



GRADE 3

- Master typing skills including punctuation for efficient and accurate typing.
- Increase typing speed and accuracy by practicing paragraph typing and using proper finger placement consistently.
- Understand and apply online privacy rules by explaining why specific types of personal information should not be shared and identifying safe practices for online interactions.
- Analyze and address cyberbullying by recognizing its forms, discussing its impact, and applying effective strategies for prevention and intervention.
- Operate computer components proficiently (monitor, keyboard, mouse) to complete more complex tasks and explore new digital tools.
- Identify and use punctuation keys appropriately in written work, applying knowledge of grammar and sentence structure.
- Choose books independently by considering interests, reading level, and specific learning goals, while beginning to explore different genres and themes.
- Locate, evaluate, and organize information using library tools and digital resources while demonstrating ethical behavior and respect for intellectual property.
- Research topics of interest using books, images, and digital tools to gather detailed information, analyze findings, and present new understandings creatively.

GRADE 4

- Enhance typing skills by achieving consistent speed and accuracy when composing longer written pieces and using formatting tools.
- Demonstrate online privacy awareness by evaluating online scenarios, identifying potential risks, and applying rules for safe digital interactions.
- Recognize, analyze, and address cyberbullying by identifying its impact on individuals and communities and implementing strategies to promote a respectful online environment.
- Utilize computer components and peripherals efficiently (monitor, keyboard, mouse, and additional tools) to complete advanced tasks and explore creative applications.
- Master the use of punctuation keys to write complex sentences with correct grammar, including dialogue and citations.
- Select and evaluate books independently based on interests, reading level, learning objectives, and an understanding of different genres and authors.
- Locate, assess, and synthesize information from library and digital resources while practicing ethical use, such as proper citation of sources.
- Conduct in-depth research on topics of interest by gathering, analyzing, and organizing detailed information, and presenting findings through written, visual, or digital formats.

ELEMENTARY MUSIC BATTLE PLAN



Music is central to the Christian faith, serving as a powerful means of worship, expressing devotion, teaching Scripture, and uniting believers in glorifying God.

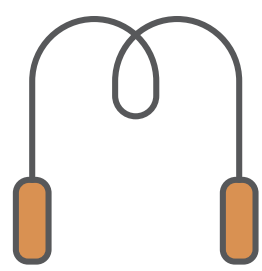
GRADE 3

- Sing using head voice and appropriate posture and move to music of various styles, composers, and cultures with accurate pitch and rhythm.
- Demonstrate introductory knowledge of difference between head and chest voice.
- Follow and respond to basic cues and directions of a conductor with introductory knowledge of dynamics.
- Begin to sing or play an instrument in a canon or round against a different rhythm.
- Recognize and create four-beat rhythm patterns.
- Identify same and different in musical phrases.
- Use developmentally appropriate musical vocabulary.

GRADE 4

- Identify the components of grand staff, including Treble and Bass clef.
- Understand the note names on the lines and spaces of the grand staff.
- Understand note value in a 4/4 time signature.
- Know all solfège names and hand signals.
- Execute all known rhythms that have been previously learned K-3rd.
- Play various classroom instruments with proper technique, skill, and timing.
- Follow the cues of a conductor with dynamics during a performance.
- Sing using head voice and appropriate posture and move to music of various styles, composers and cultures with accurate pitch, rhythm, and expressive qualities.
- Sing and play instruments with a variety of proper dynamics, incorporating different voicings.
- Understand phrasing in repertoire in AB and ABA form.

ELEMENTARY PHYSICAL EDUCATION (PE) BATTLE PLAN



God has designed our bodies to be healthy and powerful, and through PE, students develop physical fitness, teamwork, and discipline, using their abilities to honor Him and care for the bodies He has entrusted to them.



KINDERGARTEN

- Demonstrate the skills of walking and running.
- Respond to music by starting and stopping movement.
- Follow instructions for various tag games while practicing safe tagging techniques.
- Collaborate effectively with peers in group activities.
- Throw a small ball against the wall and hit an intended target.
- Perform a variety of exercises, including jumping jacks, toe touch jumps, and scissors.

GRADE 1

- Demonstrate the skill of skipping.
- Move to the rhythm of music.
- Throw a ball with their strong hand while stepping with the opposite foot.
- Run within designated boundaries.
- Kick a ball.
- Catch a ball.

GRADE 2

- Throw a variety of objects accurately.
- Gallop with coordination and control.
- Follow and copy dance moves presented on the screen.
- Kick a ball as it rolls toward them.
- Create healthy habits through regular exercise.
- Hop on two feet into hula hoops with precision.

GRADE 3

- Understand the rules of various sports and games.
- Strike a rolling ball using his/her hands.
- Successfully hit a target with a ball.
- Catch with two hands without using his/her body for support.
- Balance on a beam while running through an obstacle course.
- Collaborate effectively in different games.

GRADE 4

- Throw objects at various speeds using proper technique.
- Collaborate to develop strategies for the games he/she plays.
- Identify healthy foods that are beneficial for our bodies.
- Catch a ball thrown in his/her direction.
- Aim at a small target and knock it down with a ball.
- Kick a moving ball.

ELEMENTARY SCIENCE TECHNOLOGY ENGINEERING (STEM) MATH BATTLE PLAN



God has given us the gift of curiosity and creativity, and through STEM, students explore and develop their problem-solving skills, work together in innovation, and use their knowledge to honor God by positively impacting the world.

GRADE 3

- Master coding Ozobots successfully through mazes using color coding.
- Explore coding Ozobots in the Blockly section, advancing to level 2.
- Complete projects 13-35 with the Snap Circuit Junior and explain the processes involved.
- Identify and explain potential and kinetic energy through hands-on activities.
- Design, build, test, and improve projects through hands-on activities, focusing on strong shapes.
- Work effectively with classmates, incorporating each other's ideas and demonstrating flexibility in activities.

GRADE 4

- Complete any of the projects in Snap Circuit Juniors and demonstrate an understanding of concepts displayed.
- Code up to level 3 in the Ozobot Blockly app, and code his/her Ozobot to navigate different obstacles.
- Explore coding with Lego Spike Prime and complete the beginner stages of the build and code process.
- Understand the different types of bridges, how strong shapes affect structures, and design his/her own bridges throughout various exercises.
- Explore renewable energy concepts and participate in activities demonstrating renewable energy.
- Demonstrate effective teamwork and communicate well with peers within his/her group.