

GRADE 3 BATTLE PLAN

Promotable skillsets for a Warrior moving from Grade 3 to Grade 4



ENGLISH LANGUAGE ARTS



Communication was created by God. We use verbal and written communication to fulfill our calling that God has given us.

READING

- Analyze story elements such as character, setting, and plot in literary text.
- Determine the main idea of a text and explain how key details support it.
- Read and comprehend a range of texts independently and proficiently, including drama, poetry, fiction, and informational text.
- Use context clues to determine the meaning of unknown words.
- Know and apply phonics and word analysis skills.
- Identify the meaning of common prefixes and suffixes when decoding words.
- Demonstrate comprehension with text evidence.
- Make inferences about text and use text evidence to support understanding.

WRITING

- Write opinion, informative/explanatory, and narrative pieces on a topic, stating a clear introduction, supporting point of view with reasons, including facts from the text, and conclude with a statement.
- Create a narrative that recounts real or imagined experiences, using descriptive details.
- Demonstrate command of capitalization, punctuation, and grammar usage.

SPEAKING AND LISTENING

- Participate in discussions by listening actively, asking questions, and sharing ideas clearly.
- Publish and orally deliver a presentation after conducting research using novels and technology.

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MATH

God is an orderly God, and we see that demonstrated as we work on mathematical concepts and skills. Math reminds us of one right answer that points to God's absolute truth.

- Solve two or three step word problems involving the four operations and identify and explain patterns in arithmetic.
- Understand properties of multiplication and the relationship between multiplication and division, as well as multiplication and addition.
- Demonstrate mastery of multiplication and division facts within 100 (facts families through 10).
- Use place value understanding and properties of operations to perform multi-digit arithmetic.
- Use a range of strategies and algorithms, such as number lines, friendly numbers, and regrouping, to help solve multistep problems.
- Develop understanding of fractions by identifying the unit fraction, comparing equivalent fractions, and representing fractions on a number line.
- Solve problems involving money, measurement, and estimation of intervals of time, liquid volumes, and masses of objects.
- Classify shapes based on their attributes.
- Represent and interpret data including scaled bar graphs and scaled picture graphs.
- Understand concepts of area and relate area to multiplication and to addition.
- Recognize perimeter as an attribute of plane figures and distinguish between linear and area measures.

SOCIAL STUDIES

God is the creator of time and transcends all time and is in our past, present, and future. God's Word speaks to every area of social studies: History, Geography, Government, and Economics.

- Understand local communities change over time, and primary and secondary sources can be used to show that change.
- Know events in local history can be shown on timelines organized by years, decades, and centuries.
- Identify places on a map by title, key, grid, and cardinal directions.
- Know daily life is influenced by agriculture, industry, and natural resources in different communities.
- Understand systems of transportation and communication move people, products, and ideas from place to place.
- Interpret how laws establish expected behaviors, promote order and security, provide public services, and protect individual rights within a community.
- Examine how individuals take action to solve problems and improve their community for the common good.
- Describe the role of a consumer and a producer and how to exchange goods and services.
- Understand a budget is a plan to help people make personal economic decisions for the present and future to become more financially responsible.

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SCIENCE

God is the creator of all things. The design that we see in nature is from God's purposeful and intelligent nature.

- Demonstrate knowledge of scientific inquiry methods by conducting investigations using critical thinking, scientific information, and problem-solving skills under the umbrella of seeing God's hand in all of creation.
- Understand Earth's resources can be living or non-living and used for energy.
- Describe patterns, systems, cycles, and relationships in the environment.
- Know all objects and substances in the natural world are composed of matter.
- Analyze how matter exists in different states, each of which has different properties.
- Identify how individuals of the same kind of organism differ in their inherited traits and how these differences give some individuals an advantage in surviving and/or reproducing.
- Identify life cycles for plants and animals and understand they support Biblical creation.



BIBLE

God's word affects every aspect of what we learn.

- Know the plan for salvation and that it is through Jesus Christ alone.
- Understand salvation is a gift, not a reward.
- Understand that the Lord God is the one true God, sovereign over all creation, and there is no other being or power greater than Him.
- Understand the Trinity is Three in One with distinct roles and purposes.
- Know God loves us and has a plan for each of our lives.
- Recognize the significance of the incarnation—that Jesus is both fully human and fully divine—and understand how this truth enriches our spiritual growth, helping us develop wisdom, character, and favor with God and others.
- Know that we are all called to serve God.
- Understand God equips us to fulfill our God given calling as we use our talents to bring Him glory.
- Analyze the life of Saul/Paul and other missionaries who were saved, transformed, and sent to be the light and salt of Jesus.
- Memorize scripture and explain how it relates to God's plan for salvation, spiritual transformation, and personal growth through faith in Jesus Christ.

ART REFLECTS THE
Character of God
**SHOWCASING HIS CREATIVITY,
BEAUTY, AND LOVE.**



GRADE 3

- Demonstrate skill and expression in the use of art techniques and processes in the various medias such as printmaking, watercolors, collage, fiber arts, chalk pastel, graphite, and painting.
- Self-evaluate his/her own artwork and identify areas that need improvement such as balance, accuracy, and contrast of dark and light.
- Demonstrate attention to elements and principles of art when creating.
- Sketch as a part of the drawing process.
- Use varied pressure on various media tools.
- Understand and use various techniques of shading, blending, hatching, cross hatching and stippling.
- Use color mindfully and understand warm vs. cool and complimentary color schemes.

GRADE 4

- Use different techniques in various media to create art such as oil pastels, chalk pastels, watercolors, acrylic paint, graphite, and printmaking.
- Self-evaluate his/her work for accuracy against source photos and still life elements.
- Sketch as part of the drawing process.
- Understand contrast and how it creates depth visually.
- Demonstrate spatial concepts such as near vs. far and in composition.
- Use varied pressure on various media tools.

ELEMENTARY LIBRARY BATTLE PLAN



The elementary library is a place where students explore, learn, and grow through books, fostering a love of reading while deepening their understanding of God's world and His teachings.



GRADE 3

- Master typing skills including punctuation for efficient and accurate typing.
- Increase typing speed and accuracy by practicing paragraph typing and using proper finger placement consistently.
- Understand and apply online privacy rules by explaining why specific types of personal information should not be shared and identifying safe practices for online interactions.
- Analyze and address cyberbullying by recognizing its forms, discussing its impact, and applying effective strategies for prevention and intervention.
- Operate computer components proficiently (monitor, keyboard, mouse) to complete more complex tasks and explore new digital tools.
- Identify and use punctuation keys appropriately in written work, applying knowledge of grammar and sentence structure.
- Choose books independently by considering interests, reading level, and specific learning goals, while beginning to explore different genres and themes.
- Locate, evaluate, and organize information using library tools and digital resources while demonstrating ethical behavior and respect for intellectual property.
- Research topics of interest using books, images, and digital tools to gather detailed information, analyze findings, and present new understandings creatively.

GRADE 4

- Enhance typing skills by achieving consistent speed and accuracy when composing longer written pieces and using formatting tools.
- Demonstrate online privacy awareness by evaluating online scenarios, identifying potential risks, and applying rules for safe digital interactions.
- Recognize, analyze, and address cyberbullying by identifying its impact on individuals and communities and implementing strategies to promote a respectful online environment.
- Utilize computer components and peripherals efficiently (monitor, keyboard, mouse, and additional tools) to complete advanced tasks and explore creative applications.
- Master the use of punctuation keys to write complex sentences with correct grammar, including dialogue and citations.
- Select and evaluate books independently based on interests, reading level, learning objectives, and an understanding of different genres and authors.
- Locate, assess, and synthesize information from library and digital resources while practicing ethical use, such as proper citation of sources.
- Conduct in-depth research on topics of interest by gathering, analyzing, and organizing detailed information, and presenting findings through written, visual, or digital formats.

ELEMENTARY MUSIC BATTLE PLAN



Music is central to the Christian faith, serving as a powerful means of worship, expressing devotion, teaching Scripture, and uniting believers in glorifying God.

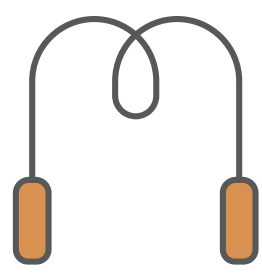
GRADE 3

- Sing using head voice and appropriate posture and move to music of various styles, composers, and cultures with accurate pitch and rhythm.
- Demonstrate introductory knowledge of difference between head and chest voice.
- Follow and respond to basic cues and directions of a conductor with introductory knowledge of dynamics.
- Begin to sing or play an instrument in a canon or round against a different rhythm.
- Recognize and create four-beat rhythm patterns.
- Identify same and different in musical phrases.
- Use developmentally appropriate musical vocabulary.

GRADE 4

- Identify the components of grand staff, including Treble and Bass clef.
- Understand the note names on the lines and spaces of the grand staff.
- Understand note value in a 4/4 time signature.
- Know all solfège names and hand signals.
- Execute all known rhythms that have been previously learned K-3rd.
- Play various classroom instruments with proper technique, skill, and timing.
- Follow the cues of a conductor with dynamics during a performance.
- Sing using head voice and appropriate posture and move to music of various styles, composers and cultures with accurate pitch, rhythm, and expressive qualities.
- Sing and play instruments with a variety of proper dynamics, incorporating different voicings.
- Understand phrasing in repertoire in AB and ABA form.

ELEMENTARY PHYSICAL EDUCATION (PE) BATTLE PLAN



God has designed our bodies to be healthy and powerful, and through PE, students develop physical fitness, teamwork, and discipline, using their abilities to honor Him and care for the bodies He has entrusted to them.



KINDERGARTEN

- Demonstrate the skills of walking and running.
- Respond to music by starting and stopping movement.
- Follow instructions for various tag games while practicing safe tagging techniques.
- Collaborate effectively with peers in group activities.
- Throw a small ball against the wall and hit an intended target.
- Perform a variety of exercises, including jumping jacks, toe touch jumps, and scissors.

GRADE 1

- Demonstrate the skill of skipping.
- Move to the rhythm of music.
- Throw a ball with their strong hand while stepping with the opposite foot.
- Run within designated boundaries.
- Kick a ball.
- Catch a ball.

GRADE 2

- Throw a variety of objects accurately.
- Gallop with coordination and control.
- Follow and copy dance moves presented on the screen.
- Kick a ball as it rolls toward them.
- Create healthy habits through regular exercise.
- Hop on two feet into hula hoops with precision.

GRADE 3

- Understand the rules of various sports and games.
- Strike a rolling ball using his/her hands.
- Successfully hit a target with a ball.
- Catch with two hands without using his/her body for support.
- Balance on a beam while running through an obstacle course.
- Collaborate effectively in different games.

GRADE 4

- Throw objects at various speeds using proper technique.
- Collaborate to develop strategies for the games he/she plays.
- Identify healthy foods that are beneficial for our bodies.
- Catch a ball thrown in his/her direction.
- Aim at a small target and knock it down with a ball.
- Kick a moving ball.

ELEMENTARY SCIENCE TECHNOLOGY ENGINEERING (STEM) MATH BATTLE PLAN



God has given us the gift of curiosity and creativity, and through STEM, students explore and develop their problem-solving skills, work together in innovation, and use their knowledge to honor God by positively impacting the world.

GRADE 3

- Master coding Ozobots successfully through mazes using color coding.
- Explore coding Ozobots in the Blockly section, advancing to level 2.
- Complete projects 13-35 with the Snap Circuit Junior and explain the processes involved.
- Identify and explain potential and kinetic energy through hands-on activities.
- Design, build, test, and improve projects through hands-on activities, focusing on strong shapes.
- Work effectively with classmates, incorporating each other's ideas and demonstrating flexibility in activities.

GRADE 4

- Complete any of the projects in Snap Circuit Juniors and demonstrate an understanding of concepts displayed.
- Code up to level 3 in the Ozobot Blockly app, and code his/her Ozobot to navigate different obstacles.
- Explore coding with Lego Spike Prime and complete the beginner stages of the build and code process.
- Understand the different types of bridges, how strong shapes affect structures, and design his/her own bridges throughout various exercises.
- Explore renewable energy concepts and participate in activities demonstrating renewable energy.
- Demonstrate effective teamwork and communicate well with peers within his/her group.